

Patrick Blazin

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PROFESSIONAL SUMMARY

- Character Animator with 7 years of professional experience that has spanned video games, television and feature films

TECHNICAL PROFICIENCIES

- Maya
- Photoshop
- Softimage
- Final Cut Pro
- Cinema4D
- Blender
- After Effects
- Premier
- MS Office
- Unity3D

PROFESSIONAL EXPERIENCE

Tic Toc Games, Burbank, CA

September 2020 – October 2022

Animator

Funko Pop Blitz! (iOS, Android), **Working Title: Wrestle Story** (iOS, Android)

- Hands-on character keyframe animation in Maya
- One of two acting Lead Animators on *Funko Pop Blitz!* and provided daily feedback and crucial critiques to animation staff

Sony Imageworks, Vancouver, BC

January 2018 – May 2020

Animator

The Mitchells vs. the Machines (Animated Feature), **Spider-Man: Into the Spider-Verse** (Animated Feature), **Over the Moon** (Animated Feature), **The Angry Birds Movie 2** (Animated Feature)

- Character keyframe animation

Nickelodeon, New York, NY

February 2017 – October 2017

Animator

Blaze and the Monster Machines (Animated TV Show), **Noggin** (iOS, Android, Amazon, Roku)

- Composited and animated smart videos

Case Agency, New York, NY

September 2014 – December 2014

Creative Intern

- Created ads and promotional materials for clients
- Used Photoshop, Cinema 4D, Adobe After Effects to complete projects efficiently and on time
- Clients included: Clinique, Lab Series, Gap International

EDUCATION

Academy of Art University

2014

- B.S., Computer Animation

ADDITIONAL CAREER DEVELOPMENT & PROFESSIONAL TRAINING

New York University

2009

- School of Continuing Education: Certificate in Filmmaking
- Wrote, directed, produced and edited short films

iAnimate

- Animation Certificate